



PUBLIC NOTICE

Oregon State Landscape Architect Board Administrative Rules Committee Meeting

The Administrative Rules Committee of the Oregon State Landscape Architect Board (OSLAB) will convene virtually on **01/13/2025 from 1:00 PM to 4:00 PM***. *The Committee Chair may adjourn the meeting early if the agenda has been completed.

Meetings of the Committee are open to the public. Parties interested in the regulation and practice of landscape architecture are invited to attend virtually by phone or videoconference. The public may attend via Zoom using: Meeting ID 850 2990 2350, Passcode 933080 and the following URL
<https://us06web.zoom.us/j/85029902350?pwd=EFHdN9Z5zQc6MPp75K6TmcpSVwCs24.1>

During the meeting, the Committee will review the OSLAB administrative rules for registration and continuing education. The Committee will discuss current rule requirements and various implementation issues with the status quo rules. The Committee is expected to develop recommendations to OSLAB about possible rule amendments. The Committee may also discuss other possible rule projects for the 2023-2025 biennium and general Committee business.

The Committee Chair will accept public comment as noted on the meeting agenda. Public comment is limited to matters on the public meeting agenda or otherwise relevant to matters that may come before the Committee. The Committee Chair may set a time allotment for public comment and may stop public comment that is irrelevant or disruptive to the Committee's conduct of its business.

The meeting is accessible to people with disabilities. A request for an interpreter for the hearing impaired or for other accommodations for person with disabilities should be made at least 72 hours before the meeting to Melissa Morris, Registration Specialist, 503-589-0093 or oslab.info@bgelab.oregon.gov.

For additional information, see also <https://www.oregon.gov/landarch/Pages/default.aspx>

ISSUE DATE: 01/02/2025

Issued by Christine Valentine, Board Administrator on behalf of Craig Kiest, Committee Chair